

## MAINTENANCE MANUAL

## SERVICE SECTION 800 MHz TRUNKED MOBILE RADIO

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## DESCRIPTION

The Service Section contains the information necessary for aligning and troubleshooting the MDR Series mobile radio. In addition, information is provided for disassembling the radio and replacing chip components.

## **INITIAL ADJUSTMENT**

After the radio has been installed as described in the Installation Manual, the following adjustments should be made by a certified electronics technician.

### TRANSMITTER ADJUSTMENT

The transmitter has been adjusted at the factory and should require no readjustment. However, the antenna length should be adjusted for optimum VSWR, and the frequency and modulation measured and recorded for future reference. For complete transmitter alignment, refer to the Alignment Procedures.

#### **RECEIVER ADJUSTMENT**

No initial adjustments to the receiver are required. Refer to the Receiver Alignment Procedure when service is required.

#### **RE-INSTALLATION**

The radio is designed to operate in 12 volt, negative ground vehicles only. If the mobile radio is moved to a different vehicle, always check the battery polarity of the new vehicle system.

### **PREVENTATIVE MAINTENANCE**

To ensure high operating efficiency and to prevent mechanical and electrical failures from interrupting system operations, routine checks should be made of all mechanical and electrical parts at regular intervals. Preventive maintenance should include the following checks.

### CONNECTIONS

Ground connections to the voltage source should be periodically checked for tightness. Loose or poor connections to the power source will cause excessive voltage drops and faulty operation. When ground connections are not made directly to the battery, the connection from the battery to vehicle chassis must be checked for low resistance. A high resistance may cause excessive voltage drops and alternator noise problems.

#### **ELECTRICAL SYSTEM**

Check the voltage regulator and alternator or generator periodically to keep the electrical system within safe and economical operational limits. Overvoltage is indicated when the battery loses water rapidly. Usage of 1 or 2 ounces of water per cell per week is acceptable for batteries in continuous operation. A weak battery will often cause excessive noise or faulty operation.

#### **MECHANICAL INSPECTION**

Since mobile units are subject to constant shock and vibration, check for loose plugs, nuts, screws and other parts to make sure that nothing is working loose.

#### ANTENNA

The antenna, antenna, base and all contacts may become coated or poorly grounded, loss of radiation and a weak signal will result.

#### ALIGNMENT

The transmitter and receiver meter readings should be checked periodically and the alignment "touched up" when necessary. Refer to the Alignment Procedure in this manual.

#### **FREQUENCY CHECK**

Check transmitter frequency and deviation. Normally, these checks are made when the unit is first put into operation, after the first six months, and once a year thereafter.

## **DISASSEMBLY PROCEDURES**

Disassembly procedures are provided to completely disassemble the radio. In general, reassembly is in the reverse order. Included are procedures to remove the top and bottom covers, duplexer, RF board, Audio Amplifier Board, Audio Board, Logic Board, Duplexer/Interface board, system

board, and front cap assembly. Refer to the Assembly Diagrams located in LBI-38952 when assembling or disassembling the radio or replacing component boards.

NOTE

Remove power from the radio before servicing.

#### TO REMOVE THE BOTTOM COVER

- 1. Remove the four screws securing the bottom cover to the radio.
- 2. Gently lift the bottom cover from the radio.

### TO REMOVE THE TOP COVER

1. Remove the bottom cover and slide the top cover up out of the casting.

#### TO REMOVE THE DUPLEXER ASSEMBLY

- 1. Remove the radio bottom cover.
- 2. Next, remove the single M3.0-0.8 X 20 (#10 drive) TORX screw that secures the duplexer assembly to the casting. This screw is located on the rear of the radio.
- 3. Disconnect the SMB connectors from the TX and RX inputs of the duplexer and the TNC connector from the ANT port of the duplexer. The duplexer can now be removed.

#### NOTE

Servicing the radio while the duplexer is not properly secured may cause electrical shorts. Special care must be taken to ensure that the duplexer does not make contact with any circuitry while power is being supplied to the radio.

### TO REMOVE THE RF BOARD A2

1. Remove the top and bottom covers from the radio. Then, remove the duplexer assembly (refer to the procedures above).

- 2. Pry off the friction fit covers covering the RF board.
- 3. Gently pry interconnect plug P702 from the logic and RF boards using a small standard screwdriver.
- 4. Remove the two clips securing Q101 and U102 to the frame (on top side of board).
- 5. Remove the two M3.5-0.6 x 20 TORX screws (#15 drive) securing PA module U101 to the frame.
- 6. Remove the six M3.5-0.6 x 8 TORX screws (#15 drive) from the bottom side of the board.
- 7. Disconnect wires attached to J105, J704, J705 and cables going to the duplexer interface board.
- 8. Remove the six spring clips protruding through the RF board from the bottom side.
- 9. Gently push the RF board out of the radio casting.

### TO REMOVE THE AUDIO BOARD A3

- 1. Pull out the black clip protruding through the Audio Board which holds the Logic Board 5-volt regulator against the casting.
- 2. Remove the four M3.5-0.6 x 8 TORX screws (#15 drive) securing the Audio Board to the radio. Pry out the board using a screwdriver in the hole previously occupied by the clip.

#### TO REMOVE THE FRONT CAP ASSEMBLY

- 1. Remove the top and bottom covers of the radio.
- 2. Remove the four TORX screws (#15 drive) from the front cap assembly.
- 3. Gently pull the front cap assembly away from the radio.

### TO REMOVE THE AUDIO AMPLIFIER BOARD A9

- 1. Remove front cap assembly.
- 2. Remove the four M3.5-0.6 x 8 TORX screws (#15 drive) securing the audio amplifier board to the radio casting. Gently pull board away from the casting.

3. Disconnect interconnecting cables between the audio amplifier board and the system board.

## TO REMOVE THE LOGIC BOARD A1

- 1. Remove the top and bottom covers, Front Cap Assembly, Audio Amplifier Board, and the Audio Board from the radio. Refer to the disassembly for each, in this section.
- 2. Remove interconnect plug P702 from the RF and Logic Boards on the bottom of the radio.
- 3. Remove the four M3.5-0.6 x 8 TORX screws (#15 drive) securing the Logic Board to the radio frame.
- 4. Gently work the Logic Board out of the radio, being careful not to damage the plug going to the Front Cap Assembly.

### TO REMOVE THE DUPLEXER INTERFACE BOARD A4

- 1. Remove the top cover of the radio.
- 2. Disconnect the cables going back to the RF Board.
- 3. Disconnect the cables from the duplexer or talk-around board.
- 4. Remove the four M3.5-0.6 TORX screws (#15 drive) securing the board to the frame. Carefully work the board out of the radio, unplugging it from the feed through assembly Z903.

## TO REMOVE THE SYSTEM BOARD A5

- 1. Remove the bottom cover of the radio.
- 2. Disconnect the ribbon cable from J902.
- 3. Disconnect the option cable if used.
- 4. Remove the three M3.5-0.6 x 8 TORX screws (#15 drive) securing the system board to the frame.
- 5. Carefully work the board out of the radio, unplugging it from feed through assembly Z903.

## CHIP COMPONENT REPLACEMENT

The procedure for removing chip components is given below. Replacement procedures for other unique components are found in the related board instruction manual where the component is used (PA module replacement is located in the RF Board manual).

Replacement of chip capacitors should always be done with a temperature controlled soldering iron, operating at 700°F (371°C). However, **DO NOT** touch black metal film of the resistors or the ceramic body of capacitors with the soldering iron. **NOTE:** The metallized end terminations of the parts may be touched with the soldering iron without causing damage.





The CMOS Integrated Circuit devices used in this equipment can be destroyed by static discharges. Before handling one of these devices, the serviceman should discharge himself

by touching the case of a bench instrument that has a 3-prong power cord connected to an outlet with a known good earth ground. When soldering or desoldering a CMOS device, the soldering iron should also have a 3-prong power cord connected to an outlet with a known good earth ground. A battery-operated soldering iron may be used in place of the regular soldering iron.

## TO REMOVE CHIP COMPONENTS

- 1. Using two soldering irons simultaneously heat each end of the chip until solder flows, and then remove and discard the chip.
- 2. Remove excess solder with a vacuum solder extractor.
- 3. Carefully remove the epoxy adhesive and excess flux to prevent damage to the printed board.

## TO REPLACE CHIP COMPONENTS

1. Using as little solder as possible, "tin" one end of the component and one of the pads on the printed wiring board.

- 2. Place the "tinned" end of the component on the "tinned" pad on the board and simultaneously touch the component and the pad with a well "tinned" soldering iron while pressing the component down on the board.
- 3. Place the "tinned" soldering iron on the other end of the component and the pad simultaneously. Apply solder to the top of the end of the component until the solder starts to flow. Use as little solder as possible while making a good connection.
- 4. After the component has cooled, use alcohol to remove all flux from the component and printed wiring board.

## TROUBLESHOOTING PROCEDURES

The following information should help isolate a problem to a particular board or circuit. Block diagrams for power distribution and signal flow are provided at the end of this service section. Refer to the appropriate instruction manual for more details.

The MDR radio contains six functionalized boards or assemblies. The major functions provided by each board are listed below to aid in identifying the suspect board.

- RF board Synthesizer: generates all transmit and receive frequencies. Receiver: provides detected \_ audio to the Audio Board. Transmitter: includes exciter and PA Module. Power control circuitry: for transmitter RF output power. Duplexer DC power Distribution Interface or Optional **RF** Power Sensing Talk-Around Board The talk around option also includes the ability to switch the transmitter output to the RX input of the duplexer wen a talkaround frequency is selected. Analog to digital and digital to Audio Board analog conversion of the RX and TX audio
  - CAS squelch output signal to the Logic Board
  - Conventional analog tone filtering and processing

- Logic Board
- d Routes signals between the RF, Audio, And Control Boards
  - Contains the EEPROM for the radio personality
  - Contains the main radio microprocessor
  - Accepts PTT from the microphone
  - Provides DPTT to turn on the transmitter
  - Provides synthesizer channel data to the RF board
  - Processes RX and TX audio using an digital signal processor.
  - Decodes tone data from the Audio Board.
  - Generates the Channel Guard tones and data.
  - Controls all audio switches on the Audio Board.
  - Accepts the CAS squelch output from the AudioBoard.
  - System Board A+ switching circuitry
    - Option connections
  - Front Cap Contains the Audio Amplifier Audio Assembly Board and 10 watt Amplifier.

### SELF DIAGNOSTICS/ERROR MESSAGES

The radio performs several self diagnostic checks when power is applied and informs the user of a possible problem within the radio. These tests provide the following error messages on the display:

- PC PROG No personality. The radio has not been programmed with custoer information.
- ERROR 2 occurs when the synthesizer is unable to lock on frequency.
- UNLOCK Synthesizer unlocked. The syunthesizer is tested to verify that it will lock in the proper amount of time at various frequencies across the band.
- PROM BAD EPROM program memory checksum error. If rhe microprocessor uses external memory, the EPROM has been corrupted or is malfunctioning.

## SYMPTOMS AND CHECKS

| SYMPTOMS  | CHECKS  |
|---|---|
| Handset Blank On Power<br>Up  | Refer to the Power Distribution Block Diagram. Check for filtered A+ to the handset at J701-3, 8 volts at J702-6 or switched A+ at J905-5 (system board).   |
| Radio Will Not Go Into<br>Test Mode Operation   | The radio must be PC programmed to enable the test mode. Enable it on the options screen.   |
| Low, Distorted, or No RX<br>Audio   | Check the receiver VOL/SQ HI output. If distorted, the problem is most likely on the RF Board. If synthesizer load commands are not correct, the problem may be on the Logic Board.   |
|   | If the audio is correct at VOL/SQ HI, check the RX audio out. If improper, check the Audio Board for proper unmute commands from the Logic Board. Proper commands indicate a faulty Audio Board.  |
| No RX Alert Tone  | Check the signalling tone output from the Logic Board. Operate the volume control. If tones are not present, the Logic board may be faulty.   |
| Poor RX Sensitivity   | Simplex operations: Suspect the RF Board. Check receiver alignment. Refer to the RF Board maintenance manual.   |
|   | Duplex Operation: If receiver OK, check lead placement on Duplexer/Talk-Around Board.   |
| No TX Power   | Check the DPTT command to the RF Board. If present, then the problem is likely on the RF Board. If the DPTT is not present, the problem is likely on the Logic Board.   |
| Low TX Power  | Check the transmit frequency. If its not OK, check the synthesizer on the RF Board and the synthesizer load commands from the Logic Board. If the commands are not present, a problem on the Logic Board is likely.   |
|   | If the TX frequency is correct, refer to the maintenance manual for the RF Board and troubleshoot the transmitter.  |
| No TX Modulation  | Check the TX MOD input to the RF Board. If present, the RF Board may be faulty. If not present, determine what is missing: tone, voice, or both.  |
|   | Missing tones - Look for the signalling tone and busy tone on the Audio Board. If the tones are not present, the Logic Board may be faulty.   |
|   | Tones present - look for the proper unmute commands on the Audio Board from the Logic Board. If the commands are not present, the Logic Board may be faulty. If the commands are present, the Audio Board may be faulty.  |
|   | Missing Voice Signal - Check the mute commands on the Logic Board and the TX Audio input to the Audio Board. If all signals are correct, the problem is likely a faulty Audio Board. If no signal is present at the Audio Board, check the output from the Audio Amplifier board and handset outputs. |
| Radio Will Not Program<br>When Plugged Into The<br>TQ3310 or TQ3370<br>Interface Module | The radio must be turned "on" before programming. Connect the handset and press the on/off power switch.  |

## SYMPTOMS AND CHECKS (CONTINUED)

| SYMPTOMS                       | CHECKS   |  |
|--------------------------------|--|--|
| Distorted TX Audio             | Check grounding between all Boards and the casting.  |  |
|                                | Check the TX MOD input to the RF Board. If distorted, a faulty Audio Board is likely.  |  |
|                                | Check the mute commands. If incorrect a faulty Logic Board is likely.  |  |
|                                | If the tones are distorted, check the tone generation circuitry on the Logic Board.  |  |
| Transmitter Off<br>Frequency   | Suspect the RF board. Refer to "Frequency Set" procedure in the Transmitter Alignment section of this manual. Check the synthesizer load command. If the load command is wrong, a faulty Logic Board is likely.  |  |
| Calls Processed<br>Incorrectly | Check personality PROM programming. Check for proper TX and RX operation. Refer to TX and RX Verification Procedures.  |  |
|                                | If verification OK, determine if the problem is in the transmit or receive circuit.  |  |
|                                | RX decode check: Use test mode Decode Test (FCN 13). Modulate the generator with the correct tone sequence and busy tone. If the test fails, check the limited data output from the Audio Board. If the data is present, the Logic Board may be faulty, If the data is not present, the Audio Board may be faulty. |  |
|                                | TX encode check: Use FCN 08 for the encode test. If the test fails, the Audio or Logic Board may be faulty. Look for the proper tones to the Audio Board and proper unmute commands from the Logic Board. If all inputs are correct, the Logic Board may be faulty.  |  |
|                                | TX/RX/Encode/Decode OK: Check for proper synthesizer switching time. Use FCN 10 for the test. If the switching time is incorrect, the RF board may be faulty.  |  |
| Improper Direct Mode           | Use the FCN 21 command and check the BANDSWITCH LINE. If the command is correct, the RF Board may be faulty. If the command is incorrect, the Logic Board may be faulty.   |  |
|                                | CAUTION<br>The radio must be equipped with talk-around option for direct mode operation to work properly. DAMAGE to the radio may occur if the radio is placed in talk-around transmit mode without the talk-around option board installed.  |  |

## **TEST PREPARATION**

To test the MDR radio, a test mode must be entered to disable the normal channel scanning mode for GE-MARC operation. The test mode function is normally disabled before shipment to the customer. The radio's personality must be PC programmed to access the test mode function located on the options screen in the PC programming software.

### **TEST MODE COMMANDS**

The test mode enables the technician to exercise test functions in the field using the radio handset. Test mode is entered by pushing the FCN key and then pressing the "A" key. The PC programmer can program the radio to prevent access to field test mode. If so programmed, the radio display will not change when the above sequence is entered.

When test mode is first entered [FSxx #01] appears in the display where xx is the 2 digit number designation of the frequency set that was being scanned and 01 represents the first frequency in that set. If the PTT is pressed, the radio will transmit microphone audio only, and no tone detection will take place because thedefault tone is OO. When the PTT is released, the radio will "look" for a carrier on the selected channel. If a tone frequency is selected, the selected tone will be transmitted when the PTT is depressed, and if a carrier is received the selected tone will be detected. If the selected tone is detected, the audio to the handset and the external speaker (if installed) will be turned on.

When the on channel carrier is detected the indicator bars wll be active and wll not be active if an on channel carrier is not present.

### **DEFAULT CONDITIONS**

The radio, upon entering test mode, will revert to the first programmed channel in the frequency set that was being scanned when test mode was entered.



#### [TONE00] All speaker audio paths are unmuted.

#### **CHANNEL FREQUENCY SELECT**

To select a channel other than the frequencies in the current trunked set, press CLR followed by a 2 to 4 digit channel number (10-1208) followed by "CLR". The channels can be entered without zeros.

For example to select channel 12, enter: "CLR 12 CLR" or "CLR 012 CLR" or "CLR 0012 CLR"

To determine the channel number use the following formula:

```
desired frequency = 805.8875+.0125 *
channel number
or channel number = (frequency - 805.8875)/.0125
= (816.2625-805.8875)/
.0125=830
```

For channels in the talk-around band 851.0125 thru 865.9875 MHz (ch 3610 - 4808), the bandswitch line must be low (see FCN 21) and the talk around option must be installed.

CAUTION

Operating the transmitter in talk-around mode without the talk-around option board installed can cause damage to the radio.

## TEST MODE COMMANDS AND FUNCTIONS

All functions have a 1 or a 3 key entry format. The single entry tests are similar to Classic II. The 3 key entry tests are similar to TMX-8712. The single digit tests use the numeric keypad 1, 3, 4, 6, 7, 9, & #. The 3 digit entry tests use the "FCN" key followed by the 2 digit test number. Pressing the key or key sequence initiates the action.

The single key commands and their functions are listed below. These commands are invoked using the keypad. A compelte description of all commands and their functions follows this listing.

| CLR | = | Start and end delimiter for channel number |
|-----|---|--|
| END | = | Turns the transmitter off                  |

| R | CL   | = | Reset to default conditions            |
|---|------|---|--|
| F | CN   | = | Invoke a new function                  |
| S | ТО   | = | Exit test mode                         |
| V | OLUP | = | Ramp volume up                         |
| V | OLDN | = | Ramp volume down                       |
| * | :    | = | Frequency set select prompt            |
| 1 |      | = | Increment to next frequency in set     |
| 4 |      | = | Decrement to previous frequency in set |
| 7 |      | = | Resets to first frequency in set       |
| # |      | = | GEMARC Tone number select prompt       |
| 3 |      | = | Increments tone number                 |
| 6 |      | = | Decrements tone number                 |
| 9 |      | = | Resets to tone number 00               |
| Р | TT   | = | Keys the transmitter                   |
|   |      |   |  |

#### SINGLE KEY TESTS

#### **Frequency Select (CLR)**

Select a frequency by entering "**CLR**" followed by a channel number (0000 - 4808), normal band (3610 - 1208), talk around band, followed by "**CLR**". This function allows the synthesizer to be placed on a channel that is not programmed in the radio. A channel number can be entered with or without leading zeroes.

#### **Stop Transmiter (END)**

This **END** key unkeys the transmitter. It **DOES NOT** change the state of the bandswitch line.

#### **Default Conditions (RCL)**

**RCL** key resets the Digital Signal Processor to the do nothing state (i.e. RX and TX audio off), sets the microprocessor ports back to default state, resets to the beginning of the frequency set, sets the bandswitch line to the normal band, and displays [FSxx #01].

#### Mode (STO)

**STO** returns the radio to the power-up state. I.e. [PASSED] appears in the display and the radio returns to the normal mode of operation.

Volume UP (VOLUP)

The **VOLUP** command causes the radio to increment the volume setting by one step. There are 16 possible steps. The volume setting affects the receive audio and the audible user tones. A visual prompt is seen in the display of the new volume setting ranging from 00 through 15, for example (VOL - 04].

#### Volume Down (VOLDN)

The **VOLDN** command decrements the volume setting. A visual prompt is seen in the display as described above.

#### **Frequency Set Select (\*)**

The (\*) command allows the user to select a particular frequency set that is programmed in the radio and set the synthesizer to that channel. The prompt [FSET?] is displayed and the user must enter the two (2) digit index number obtained from the PC programmer printout of the frequency set table. If a frequency set is specified that is greater than the number of frequency sets programmed in the radio. [ERROR] will appear in the display and 3 short beeps will be heard. The first frequency in the frequency set is selected, for example [FS03 #01] would indicate frequency set 03 and the number 01 element of that set is currently active.

#### **Increment Frequency (1)**

The (1) command increments the radio to the next frequency in the selected frequency set. If the highest frequency in the frequency set is being displayed the first frequency in the frequency set will be "wrapped around" and displayed.

#### **Decrement Frequency (4)**

The (4) command decrements the radio to the previous frequency in the selected frequency set. If the active frequency is already the first frequency in the set the radio will wrap around to the highest frequency in the set.

### **Reset to Frequency 1(7)**

The (7) command resets the radio to frequency 1 of the selected frequency set.

#### Tone Select (#)

The (#) command allows any GE-MARC tone to be selected. When the key is pressed the prompt [TONE?] is displayed. The user can then enter any number from 00 through 42. Tone numbers 1 through 42 are valid tone numbers. If selected, these tone numbers will be generated when the PTT is depressed, and will be detected when an on channel carrier is received. Tones 1 through 34 are the standard signaling tones. Tones 35 through 38 are the lowest frequency tones. Tone 39 is the acquisition tone. Tones 40 and 41 are standard and alternate busy tones respectively. Tone 42 is the dial tone detect/all channels busy tone. Tones 1 through 39 are transmitted at a high deviation level, while tones 40 though 42 are generated at a low deviation level.

NOTE

Tone 00 means that no tone is encoded and the radio does not look for a tone to decode

## **GE-MARC TONE TABLE**

All GE-MARC tones numbers and their respective frequencies are provided in Table 1 below.

#### **Increment Tone (3)**

The (3) command increments the tone number to the next GE-MARC tone. If tone 42 is displayed then the tone wraps around to 00.

#### **Decrement Tone (6)**

The (6) command decrements the tone number to the previous GE-MARC tone. If tone zero is displayed then the tone wraps around to 42.

#### Reset To Tone 00 (9)

The (9) command resets the tone number to 00

| NUMBER | FREQUENCY | NUMBER | FREQUENCY       |
|--------|-----------|--------|-----------------|
| 01     | 604.2 HZ  | 22     | 1556.7 HZ       |
| 02     | 631.5 HZ  | 23     | 1638.3 HZ       |
| 03     | 662.3 HZ  | 24     | 1717.1 HZ       |
| 04     | 693.0 HZ  | 25     | 1795.6 HZ       |
| 05     | 727.1 HZ  | 26     | 1877.5 HZ       |
| 06     | 761.3 HZ  | 27     | 2051.6 HZ       |
| 07     | 795.4 HZ  | 28     | 2143.8 HZ       |
| 08     | 832.9 HZ  | 29     | 2239.4 HZ       |
| 09     | 870.5 HZ  | 30     | 2341.8 HZ       |
| 10     | 911.5 HZ  | 31     | 2447.6 HZ       |
| 11     | 952.4 HZ  | 32     | 2556.9 HZ       |
| 12     | 996.8 HZ  | 33     | 2672.9 HZ       |
| 13     | 1041.2 HZ | 34     | 2792.4 HZ       |
| 14     | 1089.0 HZ | 35     | 508.6 HZ        |
| 15     | 1140.2 HZ | 36     | 529.1 HZ        |
| 16     | 1191.4 HZ | 37     | 553.0 HZ        |
| 17     | 1246.0 HZ | 38     | 576.9 HZ        |
| 18     | 1304.0 HZ | 39     | 1962.9 HZ (acq) |
| 19     | 1362.1 HZ | 40     | 2918.7 HZ (alt) |
| 20     | 1423.5 HZ | 41     | 3051.9 HZ (std) |
| 21     | 1488.4 HZ | 42     | 466 HZ          |

#### Table 1 - GE-MARC Tones

#### Push-To-Push (PTT)

When the Push-To-Talk button on the side of the handset is pressed a serial character is sent to the radio. The handset reports when PTT has been pushed and also when PTT has been released. PTT keys the radio.

#### THREE KEY FUNCTION TESTS

The following tests require that a three key format be entered.

#### Transmitter On (FCN 01)

The **FCN 01** function checks the lock detect line of the synthesizer and displays [UNLOCK] if the synthesizer is out of lock. Otherwise the radio displays [XMITON]. The transmitter is keyed at the specific frequency or channel regardless of whether the radio is in the "locked" condition. The transmitter will remainkeyed and the IN USE status indicator displayed until any key is pressed. This function allows the user to not have to press the PTT button continuously during testing.

NOTE

During normal operation an UNLOCK condition prohibits the transmitter from being keyed.

#### Receive Audio On (FCN 0 2)

The FCN 0 2 function displays [RXAUDON] and turns the received audio on regardless of the carrier tone detect status.

#### Receive Audio Off (FCN 0 3)

The FCN 0 3 function displays [RXAUDOF] and turns the received audio off regardless of the carrier tone detect status.

#### Microphone Audio On (FCN 0 4)

The FCN 0 4 function displays [MICAUDON] and transmits the signal present on the mic audio path during transmit.

#### Microphone Audio Off (FCN 0 5)

The **FCN 0 5** function displays [MICAUDOF] and disables the mic audio path during transmit.

#### **Transmit Standard Busy Tone (FCN 0 6)**

The **FCN 0 6** function checks the lock detect line of the synthesizer and displays [UNLOCK] if the sytnesizer is out of lock. Otherwise the radio will display [STDBSYON]. The transmitter is keyed regardless of an "unlock" condition and continuously transmits the 3051.6 HZ standard busy tone. Pressing any key unkeys the transmitter.

#### **Transmit Alternate Busy Tone (FCN 0 7)**

The FCN 07 function checks the lock detect line of the synthesizer and displays [UNLOCK] if the synthesizer is out of lock. Otherwise the radio displays [ALTBSYON]. The transmitter is keyed regardless of an "unlock" condition and transmits the 2918.7 HZ alternate busy tone. Pressing any key unkeys the transmitter.

#### Transmit GE-MARC Tone (FCN 0 8)

The **FCN 0 8** function prompts the user for the GE-MARC tone to be transmitted with the [TONE?] The user then enters the number 00-42 of the GE-MARC TONE (00-42). If the tone specified is valid the radio checks the synthesizer lock and then imediatley keys the transmitter and sends the tone (even if an "unlock condition exist). If tone 00 is specified the radio will transmit microphone audio only. Pressing any key unkeys the transmitter.

#### Manual Channel Increments (FCN 0 9)

The FCN 0 9 function increments the channel number and loads the synthesizer. The radio will then display the number of the channel loaded i.e. [CHAN0340] = channel 340.

#### Across Band Switching (FCN 1 0)

The **FCN 1 0** function displays [SYNTOGLE] and continuously toggles the synthesizer between the first and last channels in the band (806.0125 MHz and 825.9875 MHz). NOTE

Any key causes the radio to reset to default conditions.

#### Tone Set Select (FCN 1 1)

The **FCN 1 1** function allows the user to select a tone set that is programmed in the personality prom. It prompts the user with [TN SET?]. The user must enter the 2 digit number of the tone set in the personality. The display will verify the tone sequence selected:: [02180000] or [23191724].

#### **DTMF Tone (FCN 1 2)**

The FCN 1 2 function transmits the DTMF tone associated with the key pressed (0 - 9, \*, #). The user is prompted with [TN PAIR?]. The user must enter the DTMF digit to be sent. (0 - 9, \*, #).

The key and DTMF tone combinations are shown below.

| Hz  | 1209          | 1336 | 1477 |
|-----|---------------|------|------|
| 697 | 1             | 2    | 3    |
| 770 | 4             | 5    | 6    |
| 852 | 7             | 8    | 9    |
| 941 | *             | 0    | #    |
|     | keypad digits |      |      |

Each DTMF tone sequence consists of a LOW tone and a HIGH tone.

#### **Decode Test (FCN 1 3)**

The **FCN 1 3** function displays the message [DEC TEST] then begins the multi-group decode of the tone sets that are programmed in the selected area prior to entering test mode. As in the normal mode it will decode the individual decode tone set and the selected group, as well as groups 1, 2 & 3. If one of the tone sets is decoded, the display will be updated with the same name handle that the tone set has in trunked mode. The radio then sounds either the single (group decoded) or dual (individual decoded) note alert. The radio

will then return to looking for the busy tone, PTT or another function to be selected. Mic audio will not be present if transmitting.

NOTE

Pressing any key causes the test to abort.

#### Encode Test (FCN 1 4)

The **FCN 1 4** function displays the tone set sequence that was either the selected group or the tone set selected by FCN 11. The radio will attempt calls on the selected channel. The channel can be selected using either programmed frequency sets or the CLR key method of channel selection. Attempts will not be made on a busy channel. The three note alert tone is sounded and the display will indicate [ENC COMP] if the atempt was successful. The radio will then return to looking for the busy tone, PTT or another function to be selected. Mic audio will not be present if transmitting.



#### Alert Tones (FCN 1 5)

The **FCN 1 5** function displays [ALERTONE] and then sounds the three note call alert tone and then the one second all-channels-busy tone and returns to looking for busy tone, PTT or another function to be selected.

#### **Personality Prom Check (FCN 1 7)**

The **FCN 17** test displays [PROMTEST] for one second and then displays a 30 second display count of when the test will complete. The test will conclude with [PROM OK] if the EEPROM is good. The test will end at any time a bad location is found and display the following message [PROM BAD]. This is a non-destructive test in that it does not alter the contents of any of the locations in the EEPROM.

### **Relay Switch (FCN 1 8)**

The FCN 1 8 function displays [RELYTOGL] and is used to toggle the relay (ext. alarm) line at a 1000 Hz rate for board level testing.

NOTE

Any key causes reset to default conditions.

#### Port Pin Check (FCN 19)

The **FCN 1 9** function displays [PORTTOGL] and is used to do a board level test operation of the microprocessor port pins. The port pins will toggle at the rates indicated in Table 2.

Table 2 - Port/Pin Identification

| U701 | RATE    |
|------|---------|
| 2    | 20 Hz   |
| 3    | 10 kHz  |
| 4    | 5 Hz    |
| 5    | 2.5 kHz |
| 6    | 1250 Hz |
| 7    | 625 Hz  |
| 8    | 312 Hz  |
| 9    | 156 Hz  |
| 14   | 78 Hz   |
| 15   | 39 Hz   |

#### Software Revision (FCN 20)

The FCN 2 0 test displays the microprocessor software revision. [MDR GRxx] where xx is the revision number in decimal format (i.e. 31 = 3.1)

#### Band Switch (Direct Mode) (FCN 2 1)

The **FCN 2 1** test displays [BSWCH-0] then pulls the bandswitch line of the VCO low. A talk around channel (3610-4808) must be loaded using the channel load function (CLR). RCL must be pressed to reset the Bandswitch Line. Normal channels must then be loaded before the synthesizer will lock on channel.

CAUTION

The radio must be equipped with the Talk-Around option for proper direct mode function. Performing direct mode tests on a radio that is not equipped with the Talk-Around transmit option may damage the radio.

#### Checksum Test (FCN 2 2)

The **FCN 2 2** test performs a checksum test on the program memory. [PROM BAD] is displayed if the check sum fails. [PROM OK] is displayed if the test is successful.

### **TCXO Low Frequency Modulation Test** (FCN 2 3)

The FCN 2 3 function checks the lock detect line of the synthesizer and displays [UNLOCK] if the synthesizer is out of lock. Otherwise the radio displays [DCG ENC], keys the transmitter (even if an "unlock" condition exists) and continuously transmits a 10 Hz square wave useful in setting the low frequency compensation level to the TXCO (R250). Mic audio is also present. Preswsing any key unkeys the transmitter.

#### Handset Self-Test (FCN 2 4)

The FCN 2 4 test sends a command to the handset to cause it to go into the self-test mode. The handset will display [SELFTEST] then [RAM PASS] or [RAM FAIL] and then begin a pixel test of the multiplexed display. A test of the backlight [LITE ON] then [LITE OFF] will be performed. The call timer will begin running i.e. [000 00 0]. At this time the handset will display the name of any key (execpt END) that is pushed, eg. [KEY 4] indicates key 4 is pushed, [KEY STO] indicates the STO key is pressed, etc. Pushing the END key will terminate the self test. At this time [FSxx #01] will be displayed and the handset will return to test mode operation.

#### **Tone Channel Guard Encode (FCN 2 5)**

The FCN 25 function checks the lock detect line of the synthesizer and displays [UNLOCK] if the synthesizer is out of lock. Otherwise the radio displays [CG ENC], keys the transmitter (even if an "unlock" condition exists) and continuously transmits 150 Hz Channel Guard combined with mic audio. Pressing any key unkeys the transmitter.



Figure 1- Location of Adjustment Controls

### Tone Channel Guard Decode (FCN 2 6)

When the **FCN 26** function is selected the radio displays [CG DEC] and looks for an on channel signal modulated with 210.7 Hz tone. If the tone is present the squelch is opened.

## **RADIO ALIGNMENT PROCEDURE**

To align the radio, test mode operation must be used as described in the Test Preparation section. Refer to Figure 1 for location of adjustment controls. Refer to Figures 3, 4, and 5 for Troubleshooting, Control Signal, and Power Distribution Diagrams.

## TEST EQUIPMENT AND SERVICE AIDS

The following list of test equipment and service aids is provided to facilitate servicing.

• TQ0618 Test Interface Box

- TQ3310 or TQ3370
- TQ3371 I
  - Programming cable interface to MDR Series radios

and

PC Programming Adapter - includes

19D438367G1 Programming Inter-

face Box w/LBI-31986, cable

19B235027P1 (interface to PC Com-

Power Supply

19A704875P1 Service cable - provides an extension between the audio and logic boards to permit servicing both sides of the audio board while powered up

puter).

19B800850P2

- 19A705235P2 Service Cable provides an extension (two feet) between the System and Audio Amplifier Boards. Not required for most servicing if exiting cable is not looped through the front of the radio assembly
- 19A801348P4 Provides a two foot extension between the 9-pin "D" connectors on the Logic and Audio Amplifier boards. Permits servicing the Audio Amplifier board while power is applied

| • | ST3712 | Pin Extractor Tool (11-03-0038) - Al-<br>lows removal of contacts from con-<br>nector shell that mates with option<br>cable CC01. The option cable is re-<br>quired with all external options |
|---|--------|---|
| • | ST2513 | Alignment Tool - with two ceramic<br>tips - used for squelch control and<br>other adjustments   |
| • | ST2617 | Crimping Tool - for field attachment<br>of TNC - series male connectors<br>19A115903P1 to RG-58/U (and simi-<br>lar) coaxial cable  |

### TRANSMITTER ALIGNMENT

#### **Frequency Set**

In the test mode, key the transmitter (FCN 0 1) and measure the transmit frequency. The frequency should be within  $\pm 250$  Hz of the test mode channel frequency. If not, adjust U204 to within  $\pm 100$  Hz. (Push END to turn off the transmitter.)

NOTE

The temperature should be 25  $\pm$ 5°C. Ensure frequency counter calibration is better than  $\pm$ 0.1 PPM.

#### **Normal Mode Modulation Set**

- 1. Apply a 1 kHz, 2 Vrms signal to the TX AUDIO input of the test box (TQ0618).
- 2. Select channel 649 (CLR 649 CLR) at 814.000 MHz. Turn on the TX audio (FCN 0 4). Turn on the Tone Channel Guard (FCN 25) which also keys the transmitter. Adjust modulation pot R254 for 4.2 +0.1, -0.2 kHz deviation.

#### **Direct Mode Modulation Set**

- 1. Apply a 1 kHz, 2 Vrms signal to the TX AUDIO input of the test box (TQ0618).
- 2. Set the Bandswitch line low (FCN 2 1).

3. Select a talk-around channel 4249 (**CLR 4249 CLR**) at 859.000 MHz. Turn on the TX audio (**FCN 0 4**). Turn on the Tone Channel Guard (**FCN 2 5**) which also keys the transmitter. Adjust the modulation pot R226 for 4.2 +0.1, -0.2 kHz deviation.

#### NOTE

Pressing **RCL** resets the radio to the first frequency in the frequency set and also sets the bandswitch line high.

#### **Transmitter Power Set**

- 1. While on channel 649, key the transmitter (FCN 0 1), and adjust R111 in the power control circuit for 11 watts.
- 2. Push **END** to unkey the transmitter.

### **RECEIVER ALIGNMENT**

#### **Frequency Set**

- 1. Verify that the transmitter is on frequency as described in the transmitter alighment above.
- 2. Inject a strong, unmodulated on-channel signal (-60 dBm) at the antenna input, J101.
- 3. Monitor J501 with a frequency counter and adjust L508 for a reading of 455 kHz ±100 Hz.

#### **IF** Tuning

1. Monitor J501 with an AC voltmeter and inject an onchannel signal at the antenna jack modulated with a 60 Hz ramp at 5 kHz deviation.

#### NOTE

A 1 kHz tone may be used if a 60 Hz rmap is not available.

- Adjust L504, L506, and L507 as indicated on the AC voltmeter. Adjust the level of the signal generator to keep the signal at J501 out of limiting (approximately -65dBm).
- 3. Repeak the coils.

#### **Quadrature Detector Adjustment**

- 1. Inject a strong on-channel signal at the antenna jack modulated with a 1 kHz tone at 3 kHz deviation.
- 2. Monitor the **VOL/SQ HI** output at J705-3 with an AC voltmeter and adjust L509 for a peak on the meter.

#### **Receiver Audio Level**

- 1. Inject a strong on-channel signal at the antenna jack modulated with a 1 kHz tone at 3 kHz deviation.
- 2. Monitor **VOL/SQ HI** J705-3 with an AC voltmeter and adjust R513 for a reading of 150 mVrms. A+ supply current should be less than 3.5A with 10 watts of audio to the external speaker, if equipped.

#### NOTE

The external speaker audio has balanced outputs and must be monitored with the test circuit shown in Figure 2.

#### **Sidetone Adjustment**

The following adjustment requires duplex operation. The RF signal generator must be isolated from the transmitter RF power by connecting a 15 watt 30 dB attenuator or other isolation device in series with the RF signal generator.

- 1. Inject a strong on-channel signal modulated by 1 kHz tone at 3 kHz deviation at the RF input.
- Turn the RX audio on (FCN 0 2) and set the volume at 10. Measure the RX audio output at the external speaker: 6.3 Vrms.
- 3. Turn off the 1 kHz modulation while leaving on the RF generator signal.
- Apply a 1 kHz tone to the TX Audio input at TX MOD jack of the test box (J701-4). Turn on the TX audio (FCN 0 4) and key the transmitter (FCN 0 1). Adjust the 1 kHz tone level for 3 kHz deviation.
- 5. Turn on the RX audio (FCN 0 2) and rekey (FCN 0 1). Measure the RX audio output and adjust R624 & R326 on the Audio Board for a null. The null should be greater

than -18 dB down from the 6.3 Vrms reference taken above. Push **END** to unkey the transmitter.

#### TRANSMITTER VERIFICATION

Place the radio in the test mode for the following tests (FCN A).

#### **Transmit Frequency**

Key the transmitter (FCN 0 1) and measure the transmit frequency (default test mode channel is the first frequency in the trunk frequency set from which test mode was entered). The measured frequency should be within  $\pm 250$  Hz. (Push END to unkey the transmitter.)

#### **Transmit Power**

Select channel 649 (**CLR 649 CLR**) at 814.0000 MHz. Key the transmitter (**FCN 0 1**). Power should be a minimum of 10 watts. (Push **END** to unkey the transmitter.)

#### **Modulation Limiting**

- 1. Apply a 1 kHz tone at 2 Vrms to the TX AUDIO input of the test box or J701-4.
- 2. Select channel 649 (**CLR 649 CLR**) at 814.0000 MHz. Turn on the TX audio (**FCN 0 4**). Turn on the channel guard tone (**FCN 2 5**) which also keys the transmitter.
- 3. The measured deviation should be  $4.2 \pm 0.2$  kHz. (Push **END** to unkey the transmitter.)
- 4. Select channel 649 (**CLR 649 CLR**) at 814.0000 MHz. Turn on the TX audio (**FCN 0 4**). Turn on the busy tone (**FCN 2 5**) which also keys the transmitter.
- 5. The measured deviation should be  $4.5 \pm 0.2$  kHz. (Push **END** to unkey the transmitter.)

#### **Busy Tone Deviation**

- 1. Select channel 649 (CLR 649 CLR) at 814.0000 MHz. Turn on the busy tone which also keys the transmitter (FCN 0 6).
- 2. The measured deviation should be 1 kHz + 0.2, -0.3 kHz.



Figure 2 - Audio Output Test Set-up Diagram

### **RECEIVER VERIFICATION**

#### SINAD

- 1. Apply a RF generator to the antenna jack at 851.0125 MHz modulated with a 1 kHz tone at 3 kHz deviation. Set the RF level to -113 dBm.
- 2. Check for greater than 12 dB SINAD on channel 10 (CLR 1 0 CLR) at the RX AUDIO output J701-5.
- 3. Repeat the test for channel 649 at 859.0000 MHz and channel 1208 at 865.9875 MHz.

#### **Audio Output**

Refer to Figure 2 for the Test Setup Diagram to measure audio output.

1. Apply a strong (-60 dBm) on-channel signal modulated with a 1 kHz tone at 3 kHz deviation to the antenna jack.

2. Set the volume at 10. Monitor the external outputs at J905-2,9. The output level should be approximately 6.3 Vrms with less than 5% distortion.

#### **Duplex Receive Sensitivity**

The following test requires a completely assembled radio with all covers in place. A calibrated attenuator pad (30 dB, 15 watts) must be inserted between the radio's antenna jack and the RF signal generator to isolate the generator from the transmitter power.

- 1. Set the RF generator to 851.0125 MHz and the radio to channel 10 (**CLR 1 0 CLR**). Turn on 1 kHz tone at 3 kHz deviation. Adjust the RF level so -113 dBm will appear after the attenuator at the radio's antenna jack.
- 2. Turn on the transmitter (FCN 0 1). Measured SINAD should be greater than 12 dB.
- 3. Push **END** to unkey the transmitter. Repeat the above test for channel 649 at 859.0000 MHz and channel 1208 at 865.9875 MHz.



Ericsson GE Mobile Communications Inc. Mountain View Road • Lynchburg, Virginia 24502 AUDIO SIGNAL FLOW DIAGRAM



Figure 3 - Audio Signal Flow Diagram

CONTROL SIGNAL FLOW DIAGRAM



Figure 4 - Control Signal Flow Diagram

## POWER DISTRIBUTION DIAGRAM

LBI-38953



Figure 3 - Audio Signal Flow Diagram