

Connection Notes: RIM_RC210 to RC210 Repeater Controller

What follows below are excerpts from SimpleUSB.conf and RPT.conf as found on a working AllStar node. They can be used as guidelines as to how to configure a node to work with the RC-210 specific RIM_Lite module.

SimpleUSB.co	nf:
[general]	
[usb]	
eeprom = 1 hdwtype = 0	
; Receiver para	ameters
rxboost = 0 ;	0 = 20db attenuator inserted, 1= 20db attenuator removed
carrierfrom = u	sbinvert; no,usb,usbinvert; no - no carrier detection at all; usb - from the COR line on the USB sound fob (Active high); usbinvert - from the inverted COR line on the USB sound fob (Active low)
ctcssfrom = us	binvert ; no,usb,usbinvert ; no - CTCSS decoding, system will be carrier squelch ; usb - CTCSS decoding using input from USB sound fob (Active high) ; usbinvert - from the inverted CTCSS line on the USB sound fob (Active low
deemphasis = plfilter = no ;rxondelay =	no
; Transmitter p	arameters
txmixa = voice	; Left channel output (A): no,voice,tone,composite,auxvoice ; no - Do not output anything ; voice - output voice only
txmixb = no	; Right channel output (B): no,voice,tone,composite,auxvoice ; See txmixa above.
preemphasis =	0
txboost = 0 invertptt = 0	
duplex = 1	; 1 - full duplex

RPT.conf:

rxchannel = SimpleUSB/usb ; Rx audio/signalling channel

duplex = 0 ; 0 = Half duplex with no telemetry tones or hang time.
; Special Case: Full duplex if linktolink is set to yes.
; This mode is preferred when interfacing with an external multiport repeater controller.
; 1 = Half duplex with telemetry tones and hang time. Does not repeat audio.
; This mode is preferred when interfacing a simplex node.
; 2 = Full Duplex with telemetry tones and hang time.
; This mode is preferred when interfacing a repeater.
; 3 = Full Duplex with telemetry tones and hang time, but no repeated audio.
; 4 = Full Duplex with telemetry tones and hang time.
Repeated audio only when the autopatch is down.

linktolink = yes ; "YES" when used with duplex=0 above when using an external controller